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### DISCLOSURES

- Financial Disclosure: Jennie is the owner of Bjorem Speech Publications and receives pay from sales from her products on her website, TPT and Boom Learning. Jennie is the owner of Children's Therapy Services and case studies were conducted at her place of business.
- TAASLP provided my fee for this presentation.

# LEARNING OBJECTIVES

- Identify how to choose functional targets to support a motor planning approach for CAS.
- Conduct cueing strategies to support a motor planning approach.
- Explain how ways to focus on movement rather than sounds for CAS therapy.

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## MDP3 NUFFIELD DYSPraxia Program

NDP3 is a therapy approach used to treat severe speech sound disorders, including CAS. It is used primarily for children ages 3-7, but can be adapted to younger or older children. NDP3 is based on a motor learning approach that builds skills from single speech sounds to connected speech. It can be described as a "bottom up" approach, in that the aim is to "build" accurate speech from core units of single speech sounds (phonemes) and simple syllables.

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## REST RaPid SYllable Transition Training

ReST is an evidence-based treatment developed to treat childhood apraxia of speech or ataxic dysarthria in children ages 4-12. ReST uses nonsense words that sound like real words but do not have meaning. Taking the meaning out allows the child to concentrate on accurate movements, stress, and prosody. Treatment sessions follow a consistent structure of training and practice.

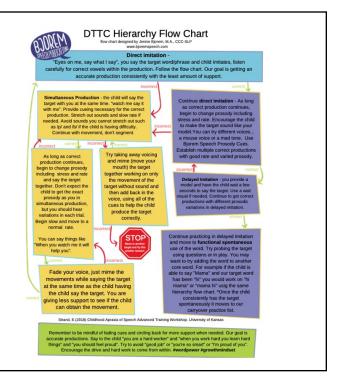
https://rest.sydney.edu.au



Dynamic Temporal and Tactile Cueing Integral Stimulation Method Adapted for Children – a method that uses a cueing hierarchy (auditory, tactile, and visual), developed with principles of motor learning. Ages 2 and up. (Strand, 2019)

Hierarchy Flow Chart download at <a href="https://www.bjoremspeech.com">www.bjoremspeech.com</a>

Take DTTC for FREE www.childapraxiatreatment.org



#### SIMULTANEOUS PRODUCTION

#### Say it together

- · Provides the most support with auditory and visual attention
- Slowed rate, elongating vowels
- Move toward normal rate, correct movement gestures and no groping
- Vary prosody
- Slowly fade volume to a simultaneous mime only
- When accuracy is achieved move to Direct Imitation

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## DIRECT IMITATION

MOdel..IMITaTe

- · Therapist provides an auditory model of target, while child watches
- · Child repeats target
- If support is needed the therapist can go back to simultaneous production
- OR mouth the movement gesture as child repeats
- Fade miming, vary prosody
- · Add or Fade cues as needed for success

# DELAYED IMITATION Model..wait..Imitate

- When the child is producing the utterance in direct imitation, with normal rate, accurate movement gestures, and is able to vary prosody...
- Clinician adds a 1-2 second delay before child imitates
- Miming the movement gesture as child repeats can be very helpful at this point.
- If more support is needed the therapist can go back to direct imitation.
- Fade miming, vary prosody

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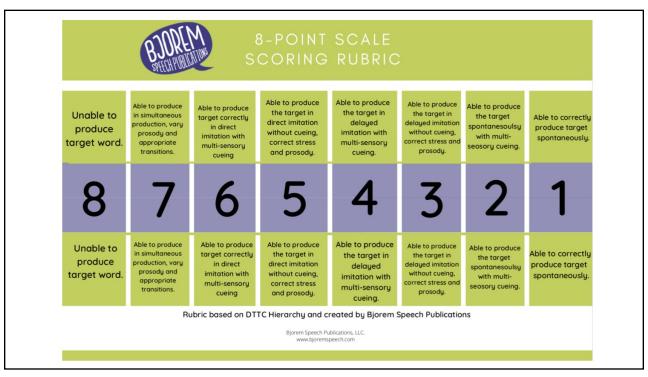
Children must be able to watch your mouth for DTTC to be successful.

- Eyes on me
- · Side by Side
- Recording practice
- LOTS of cueing



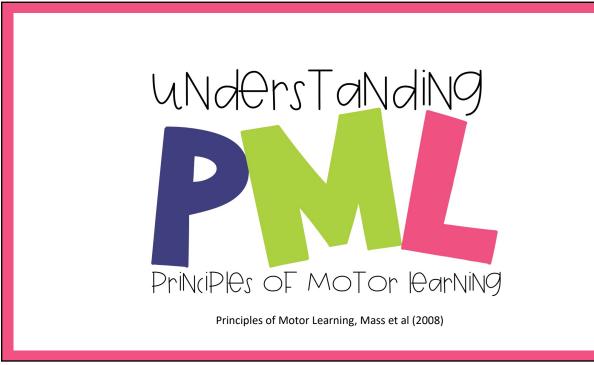






# HOW & HOW OFTEN Should I Take data?

- Take data once a month ... WHY? Because it is a waste of time!
- Take data the same way every time e.g., beginning of session on 1<sup>st</sup> production
- Use a rubric... too much is going on in apraxia therapy to break down prosody, vowels, segmenting etc.



#### PRE-PRACTICE

- Attention to Task
- Motivation
- Understanding the task
- Understanding what is expected
- Understanding "correct response"
- Stimulability for desired response target selection

#### STRUCTURE OF PRACTICE

#### **Mass Practice-**

Working on a target with little or not time in between

#### **Blocked Practice-**

Work on the same targets in the same order

\*small amount of targets allows for more mass practice – motor performance

#### **Distributed Practice-**

Distributing the target practice over time

#### **Random Practice-**

Randomizing practice - no predictable order

\*facilitates motor learning – generalization of non-practiced words

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# TYPES OF FEEDBACK

**Knowledge of Performance** 

**(KP)**- specific feedback – you bit your lip, I heard the /f/

**Knowledge of Results (KR)-**

Giving feedback whether a target is correct or not... yes/no



Immediate Feedback -

facilitates motor performance – how they are doing

**Delayed or Less Frequent with improved accuracy**-Promotes motor learning

and generalization to untrained probes

Strand, E., PRACTICE, PRODUCTION FREQUENCY, AND REPETITION, www.apraxiakids.org

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Targets that received treatment in the high frequency or more practice trials were more "stable and accurate from session to session" compared to speech targets with moderate trials.

(Edeal & Gildersleeve-Neumann, (2011).

- High trials
- Frequent therapy sessions
- Shorter intervals

Source: Edeal, DM and Gildersleeve-Neumann, CE. The Importance of Production Frequency in Speech Therapy for Childhood Apraxia of Speech. American Journal of Speech-Language Pathology. May 2011, Vol. 20, 95 – 110.

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#### HoW?

- Set expectations early
- Tell the child what you are going to do
- Focus on one target
- SHOW the child how many
- PRE-PRACTICE
- This skill takes time!!!

## REPETITIONS

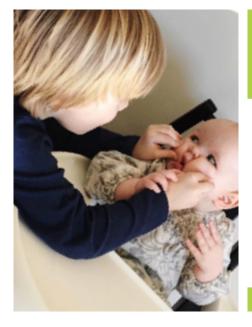
- Use a clicker
- Game pieces
- 5 finger count
- Stickers
- Dot markers
- Miniatures
- Abacus
- Txtools app

- Tallies
- Trial Sheets
- Beads
- Pop-its
- Legos
- Pom-poms
- Magnets
- Money



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## CUEIN9

**Tactile-** touch, tapping

<u>Visual-</u> miming, simultaneous production, video, mirror, pictures, placement

<u>Auditory-</u> verbal models, reducing rate or drawing out sounds

<u>Metacognitive</u>- signs, blocks, metaphors (picture sound cues), placement

Symbols and Meaning are linked in the brain whether they are words, gestures, images, or sounds. (Xu et al., 2009)

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# ALLLLL THE CUES!

- The GOAL is to make the child successful and get the production correct every time.
- Our job is ALLLL THE CUES to help support each production.
- As the child becomes more accurate in the motor performance, we can fade cueing and change feedback and practice facilitate motor learning!

